



**Richard Garriott**   
@RichardGarriott

...

Would have been fine as originally conceived. Just got cut to about 1/4 and shipped unfinished & unpolished.

[Traducir Tweet](#)



**Chooi Oh** @Chooi · 29 ago. 2016

En respuesta a @RichardGarriott

Pagan was too much like an arcade game and should have been a spin-off (ala Underworld) rather than canon series :)

11:08 a. m. · 29 ago. 2016 · Twitter for iPhone

2 Retweets 12 Me gusta



**Trendane - Voice Actor/Narrator-BLM True Believer!** · 29 ago. 2016 · ...

En respuesta a @RichardGarriott

Ooooooh...that sounds a bit much like like Spore when I worked on it!



1



**Billy Inlow** @Dosbilliam · 29 ago. 2016 · ...

En respuesta a @RichardGarriott

Something that will always kill a game's public reputation. :/



1



## Personas relevantes



**Richard Garriott**   
@RichardGarriott

[Seguir](#)

Inventor, astronaut, explorer, videogame entrepreneur; Author of "Explore/Create"; President-elect of @ExplorersClub; Married to @LaetitiaGdC; Join me in #SotA!



**Chooi Oh** @Chooi

[Seguir](#)

I shall not want!

[Condiciones de Servicio](#) [Política de Privacidad](#)

[Política de cookies](#) [Información de anuncios](#)

[Más opciones ...](#) © 2021 Twitter, Inc.